

SCRA 2009 8U Rules

8 & Under Rules

There must be a minimum of 8 players to constitute a team. A 15-minute grace period will be allowed to a team if they have less than 8 and are waiting on a player. After the 15-minute grace period, failure to produce at least 8 players will result in a forfeit. A player may be "borrowed" only if she is currently a registered S.C.R.A. player in the same age division or younger.

Regulation 11" softballs will be used. Base paths are 60 feet, pitching distance 35 feet.

The scoreboard will be run by the home team; scorebook by the visiting team. Winning team is responsible for reporting score to commissioner.

Continuous batting will be used. All players bat. A player entering the game late may only be added to the bottom of that batting order. A player who is injured, becomes ill, or must leave a game for personal health reasons may be skipped one time in the batting order. If unable to take her place in the batting order the second time around, the girl will be removed from the order with no penalty to the team. If a girl is injured while a base runner and cannot continue, she is NOT OUT. A pinch runner will be allowed and will be the player who made the last out.

All players play defense at one time, with a maximum of 12 players. Only one defensive coach is allowed (in the outfield) on the playing field to direct play. This coach must not intentionally touch a live ball or otherwise interfere with defensive play. Violation of this rule will result in an out. Coaches are not allowed to touch a player until time is called or an injury occurs.

Coaches will pitch to his/her players, and must pitch from the pitching rubber. The coach pitcher must start the pitch with both feet on the rubber. At no time is any coach allowed to intentionally touch a live ball or otherwise interfere with defensive play. Violation of these rules will constitute a "dead ball". A maximum of 7 pitches will be pitched to each batter. If a batter strikes at 3 pitches or fails to hit the ball into fair territory within 7 pitches, she will be declared out.

An uncaught 3rd strike foul is NOT an out. Excessive foul balls do not constitute an out.

All games will have a time limit of 1 hour 15 minutes, with a maximum of 6 innings. No new inning may begin after 1 hour and 10 minutes have elapsed. If a new inning is begun prior to 1 hour and 10 minutes, that inning must be completed if the home team is behind, regardless of time limit.

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Run limit: 6 runs per inning. Once 6 runs have been scored in an inning, sides should be switched regardless of number of outs.

Time will be called by the umpire to end play ONLY when the lead runner has been stopped or an injury occurs.

Infield fly rule is NOT in effect.

In the event of a tie at the end of the time limit, it shall be recorded as a regulation tie game UNLESS it is the last game of the day on that field, with a drop dead time limit of 2 hours (international tie breaker applies). Exception: tournaments and post-season games. A request to reschedule a game must be received by the commissioner 2 days prior to the scheduled game. If a game is called due to bad weather prior to 3 complete innings of play, the game will be replayed in its entirety regardless of run limit. Games will not be canceled due to weather prior to 4 p. m.

Umpires will ensure that the game proceeds in a timely manner and that coaches do not use tactics that would make the clock a factor in the outcome of the game.

Infractions or questions about these rules should be directed to the park commissioner.